



**KING EDWARD VI
ASTON SCHOOL**

Educational excellence for our City

Event Formats 2026-27



King Edward VI Aston SSP



www.kessp.com



King Edward VI Aston SSP



h.tonks@ast.kevibham.org

Introduction



All KESSP events are aimed at a specific group of young people with a targeted outcome. This should help guide schools to select the appropriate young people for each event. These categories align with Sport Birmingham.

KESSP will be showcasing some new events as well as covering activities that we know you love to take part in. Look out for our 3 symbols – they will tell you what type of event your young people will be attending.



INSPIRE

These events aim to create a welcoming environment with a focus on giving young people a positive experience in accessible, non-competitive sport and physical activity. These activities will impact on physical, emotional and social wellbeing and positivity influence the likelihood of continued engagement both in school and extra-curricular time.



ENGAGE

These events aim to raise the aspirations of young people. They have a focus on engagement, competition or a blend of both. We want young people to feel inspired and enthused and ready to make the most of the opportunities around them.



COMPETE

These events are aimed at more able pupils and are run as traditional competition formats. Events will provide a pathway from a School Games Organiser to Birmingham City finals or local opportunities.



DEVELOP

These events are aimed at young people who wish to develop their leadership skills. This can be generic leadership or sports specific delivery.

School Games Values



All our events and festivals are based on the School Games Values. Pupils who display these values at events will be rewarded with a special school games pin badge. Each competition has been assigned a value, so look out for these at the event – there are 7 badges to collect.



Honesty:
Be honest with others and with yourself. Have the courage to do the right thing and what you know is right.



Self Belief:
You've got to believe to achieve. Have the self-belief and confidence to succeed and reach your personal best.



Respect:
Show respect for the referee, for the opposition, for your teammates, for yourself and for the game.



Teamwork:
Treating everyone equally, supporting each other and working together to have fun and achieve. Celebrate each other's success and be a positive team player.



Passion:
Giving it 100 per cent. Put your heart and soul into the game and never give up. Passion makes you enter the race and passion makes you finish it.



Determination:
Keep going no matter what. Determination is about the journey you go on to push yourself and achieve your dreams.



Eco-Friendly
Show your eco-friendly ideas through School Games events to help protect the environment. Work on your own or with a group to practise eco-friendly ideas.



Event Format

Intent: Engage



- Develop awareness of activities that you can do to achieve 60 active minutes.
- Build self-confidence in moving your body.

School Games Value:



You've got to believe to achieve. Have the self-belief and confidence to succeed and reach your personal best.

Contact Us:



King Edward VI Aston SSP



King Edward VI Aston SSP



www.kessp.com



h.tonks@ast.kevibham.org



TARGET 60

60 ACTIVE MINUTES EVERY DAY



Number of Pupils: 10 pupils

Year Group: KS1/ KS2

**Date: KS2 – 1st October 2026
KS1 – 26th November 2026**

Time: 1 – 2.30pm

Venue: Aston Manor Academy

Take part in our Target 60 Festivals – aiming to give all young people the opportunity to increase their active minutes every day!



**KING EDWARD VI
ASTON SCHOOL**

Educational excellence for our City

Birmingham School Games Vision

The Birmingham School Games will create happy, healthy and well-rounded individuals. We will develop opportunities for every young person to lead a healthy, active lifestyle and achieve their best. We will be the catalyst for change that makes us proud to be part of Birmingham's future.